

First world rejects. Fourth world problems.

MARS TWO

Rejected astronauts stuck together in the Canadian arctic, pretending they're on Mars for 5 years.

What could possibly go wrong?



 **ComedyCoup**

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MARS TWO is a half hour comedy following six astronaut-rejects who agree to spend five years of their life braving sub zero temperatures, recycled air, a harsh environment, and each other in a sealed off Martian habitat. But there's just one catch...

THEY'RE NOT ON MARS. THEY'RE IN THE CANADIAN ARCTIC.

The MARS TWO project is a Mars colony simulator, and the men and women who were dumb enough to sign up for the project serve as a redundant back up to the actual MARS ONE colony on The Red Planet.

MARS TWO works to troubleshoot problems and test procedures which might kill everyone on Mars, but might only slightly injure or annoy the crew of MARS TWO. They're basically like lab rats, only people don't get all upset when you electrocute them.

And thrown into this mission, cut off from humanity and at the mercy of a bunch of a-hole fancy-pants astronauts on Mars, are some of the most cynical, unmotivated, and unreliable rejects the scientific community could manage to trick into living in a big tent for 5 years.

They're bitter, they're trapped, and they seriously can't even. So just don't.



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